

# **Paolo Dragone**

Last update: 15/04/2017

Sex:

Male

**birth:** 19 Dec 1991 **Nationality:** Italian

Address: DISI - University of Trento

Via Sommarive, 9 38123 Povo (TN), Italy **Phone:** +39 3498837164

**E-mail:** paolo.dragone@unitn.it dragone.paolo@gmail.com

Skype: paolodragone

Website: http://paolodragone.com

https://it.linkedin.com/in/paolodragone https://github.com/paolodragone

### **Current position**

2015-2018

### PhD student

Department of Information Engineering and Computer Science, University of Trento, Italy. My PhD is funded by Telecom Italia and I closely cooperate with the Telecom SKIL Lab in Trento.

My PhD advisor is Andrea Passerini.

### Research interests

My current research work is focused on machine learning and artificial intelligence. In particular, my PhD thesis is about "constructive recommendation", which is the task of recommending novel objects by creating them from scratch. This research work spans through several areas of machine learning such as online learning, preference elicitation, structured output prediction and recommendation systems. Other research areas I am interested in are statistical relational learning, reinforcement learning, convex optimization and other artificial intelligence fields such as constraint programming, information retrieval and natural language processing.

# **Publications**

### **Conferences & Journals**

Teso, S. & Dragone, P. & Passerini, A. (2017) "Coactive Critiquing: Elicitation of Preferences and Features". In AAAI 2017

Dragone, P. & Lison, P. (2016) "Classification and Resolution of Non-Sentential Utterances in Dialogue". In *Italian Journal of Computational Linguistics*. 2(1), pp 45-61

Dragone, P. & Lison, P. (2015) "An Active Learning Approach to the Classification of Non-Sentential Utterances". In *Proceedings of the 2nd Italian Conference on Computational Linguistics.* **Young Best Paper Award** 

## Workshops

Dragone, P. & Erculiani, L. & Chietera, M. T. & Teso, S. & Passerini, A. (2016) "Constructive Layout Synthesis via Coactive Learning". In Constructive Machine Learning workshop at NIPS 2016

Teso, S. & Dragone, P. & Passerini, A. (2016) "Structured Feedback for Preference Elicitation in Complex Domains". In BeyondLabeler workshop at the International Joint Conference on Artificial Intelligence 2016

Dragone, P. & Lison, P. (2015) "Non-sentential utterances in dialogue: experiments in classification and interpretation". In *Proceedings of the 19th Workshop on the Semantics and Pragmatics of Dialogue*.

# **Master Thesis**

Dragone, P. (2015) "Non-Sentential Utterances in Dialogue: Experiments in Classification and Interpretation". Master Thesis. Sapienza University of Rome.

## **Education**

2013-2015 M.Sc. in Engineering in Computer Science

Sapienza University of Rome (Italy)

Grade: 110/110 with laude

Specialization: Artificial Intelligence

Thesis: "Non-Sentential Utterances in Dialogue: Experiments in Classification and Interpretation"

Advisor: Roberto Navigli

2015 Masters thesis abroad

University of Oslo (Norway) External advisor: Pierre Lison

2014 Exchange program

University of Melbourne (Australia)

Specialization: Information Retrieval, Machine Learning, Advanced Planning, Constraint Programming

2010-2013 B.Sc. in Engineering in Computer Science and Control Engineering

Sapienza University of Rome (Italy) Grade: 110/110

Other activities

May 2016 Machine Learning Summer School 2016

University of Cádiz (Spain)

2016-2018 Teaching assistant

Univerisity of Trento (Italy)

Teaching laboratory lectures in the Machine Learning graduate course and assistance to the oral examination.

Oct 2016 Sub-reviewer for AAAI 2017

Mar-Apr 2017 **Visiting PhD student** 

LIP6, UPMC, Paris (France)

Work experience

2012-2013 **Software engineer** (ASP.NET, Java)

Brains Engineering Rome (Italy)

Website: www.brainsen.com

**Personal Skills** 

Science

Artificial Machine learning, statistical learning, probabilistic modelling, neural networks, mathematical and evolutionary Intelligence optimization, constraint programming, information retrieval, natural language processing, knowledge

representation, ontologies, planning.

Computer Algorithms and data structures, complexity and computability, graph theory, randomized algorithms, dynamic

programming, linear programming, computational game theory, operating systems, database management

systems, software engineering, design patterns.

Programming Mainly work with Java and Python. Worked in the past also with C#, ASP.NET, PHP, Javascript, Prolog, SQL.

Familiar with many programming framework, such as Java EE, JUnit, Hadoop, Numpy, Scikit-learn, and

programming tools such as Git, Maven, Javadoc, Sphinx.

Mainly work on the Linux operating system, familiar with the Linux shell commands.

Languages Mother tongue: Italian

Other languages: Listening Reading Speaking Writing

English C1 C1 C1 C1

TOEFL ibt (99/120)